

DCC Decoder Installation







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What This Clinic Will Cover

- Decoder Installation Basics
- Locomotive requirements for conversion
- Locomotive Test Bench
- "Easy" Example (Atlas/Kato HO)
 - opening and inspection
 - measurements
 - decoder selection
 - wiring changes
 - decoder installation
 - test
- "Hard" Example (Vintage Athearn)
- Comments and Conclusions

What This Clinic Will NOT Cover:

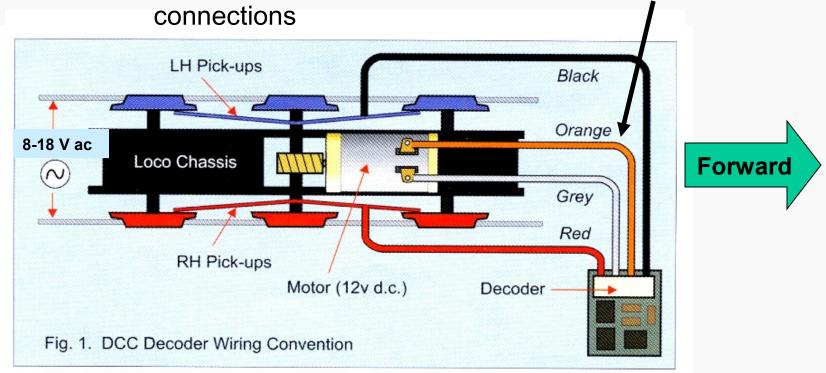
- DCC Theory (except if you ask or I can't resist)
- Full programming of decoders
- Competitive Equipment Comparisons
- Detailed use of decoder function outputs
 - lighting
 - sound
- Details of old brass steam outline conversions

DCC Decoder Installation Basics

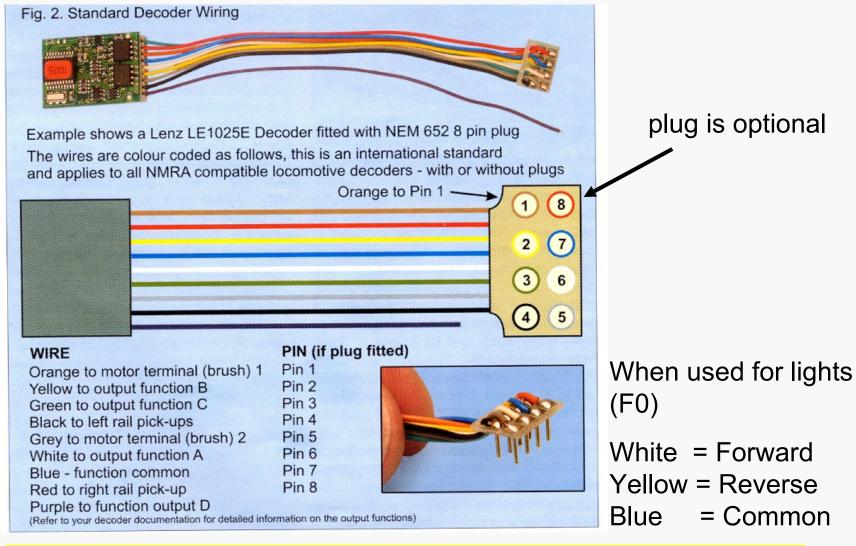
Red and Black = original connections to motor.

may include: wired, clips, frame etc.

Orange and Gray May be reversed to set desired "forward" direction



Decoder Installation Basics



Decoder wiring color convention applies to all makes and models NMRA RP 9.1.1.

Locomotive Requirements

Requirements for DCC Conversion

Good DC Operation:

- 2. Locomotive starts to move with track voltage:
 - Less than 2 volts preferred, 2-3 volts OK
 - More than 3 volts marginal
 - More than 4 volts reject, needs tuning and/or re-motoring
- After starting must run smoothly, no binding
- Stops smoothly with less than 0.5 volt reduction
- Measure current with wheels <u>slipping</u> (12 volts applied)
 - Good HO < 0.5 Amps
- Measure current with motor <u>stalled</u> ("locked rotor")
 - Good HO < 1.0 Amps
 - 1.0 to 1.5 Amps marginal
 - > 1.5 Amps reject

Locomotive Test Bench

Locomotive Test Bench

Provides:

- Test track(s)
- DC and DCC sources
- Current and voltage metering
- Computer interface for more elaborate decoder programming

Not an essential but very handy for multiple conversions and locomotive tuning.



Locomotive test and programming bench

DCC control and programming

Meters: voltage and current, DC or DCC

DC controls

DC or DCC select



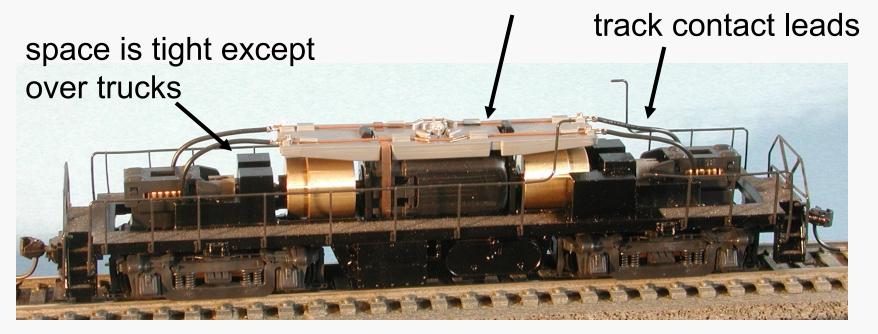
More elaborate test bench, with wheel rollers

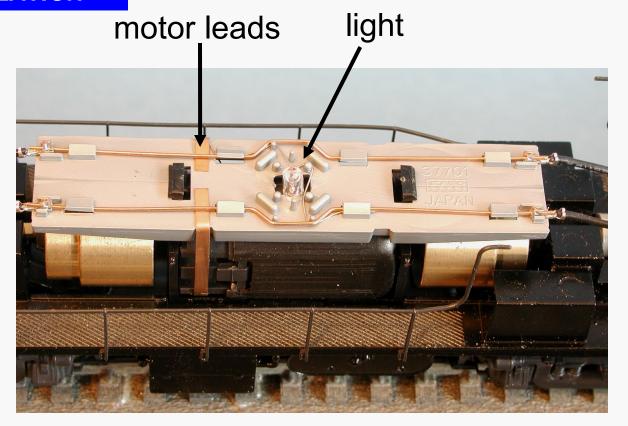
DCC Conversion Atlas/Kato RS-1



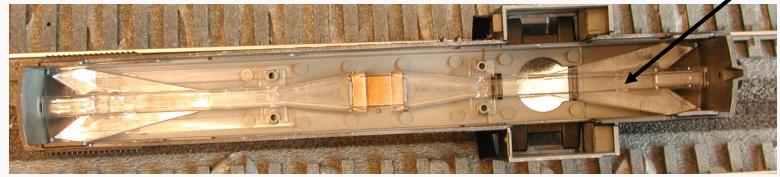
Atlas RS-1 factory condition

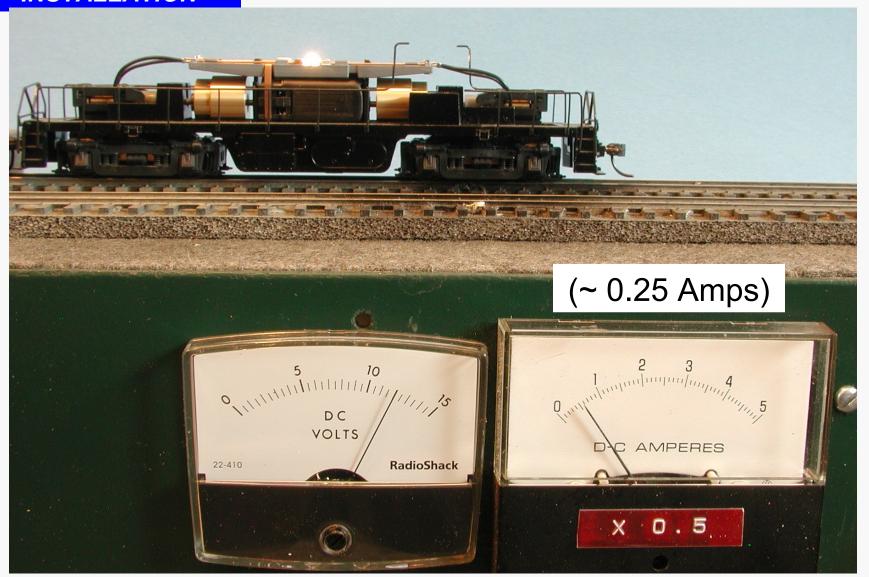
interconnect board

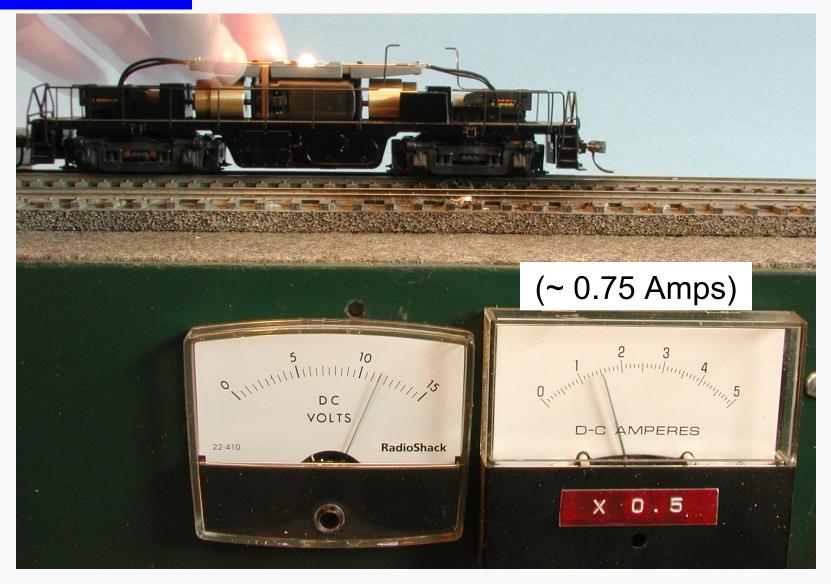




light pipe







	Decoder selection						Current Amps.								Size							
НО	TTE	AtlasSW					Х	1.3	2	2	Х	Х							Х	Α	\$29.95	\$23.75
НО	TTE	AtlasSW					Х	1.3	2	2	X	Х						Х	Х	Α	\$29.95	\$23.75
НО	TTE	TTE GP7 (LL GP9, GP30)		Х	Х		Х	1.3	2	4	X		Х		1.9"	.63"	.12"	Х	Х	Α	\$29.95	\$23.75
НО	TTE	TTE RS2		Х	Х		Х	1.3	2	4	X		Х		1.9"	.65"	.12"	Х	Х	Α	\$29.95	\$23.75
НО	TTE	SW9/12					X	1.3	2	3	X		Х					Х	Х	Α	\$29.95	\$23.75
Z	Digitrax	DZ123	X					1	2	2	X		Х		0.57	0.38	0.13			Α	\$15.95	\$15.50
Z	Digitrax	DZ123PS				X		1	2	2	X		Х	X	0.57	0.38	0.13			Α	\$19.50	\$18.50
Z	Digitrax	DZ143	X					1	1.5	4	X		X	Х	.36"	.55"	.13"		X	Α	\$34.95	\$27.95
Z	Digitrax	DZ143PS	Х		Х			1	1.5	4	Х		Х	Х	.36"	.55"	.13"		Х	Α		

run/peak

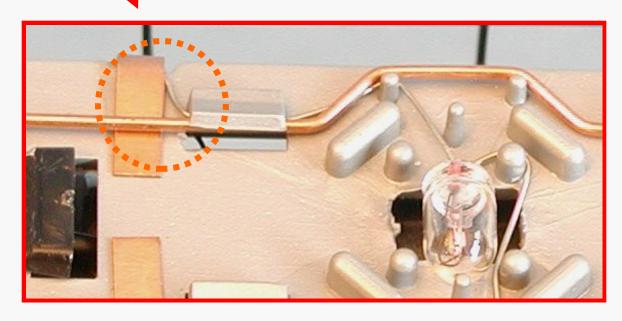
W L 7

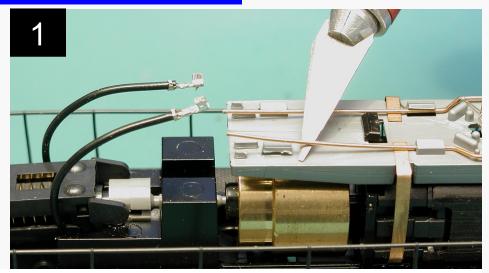
(Section of Tonys Train Exchange Matrix)

- Decoder current rating must exceed locked rotor current.
- After that it's a matter of size, features and cost.

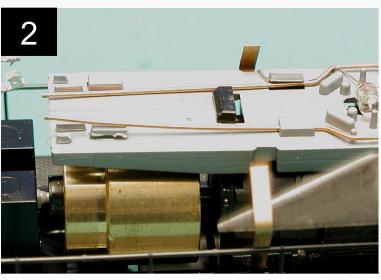


Look carefully for "gotcha's"

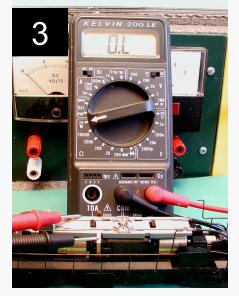




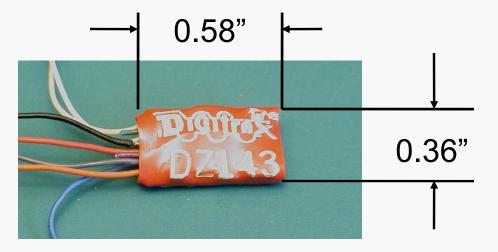
lifting truck connections and wire from board



disconnect motor leads

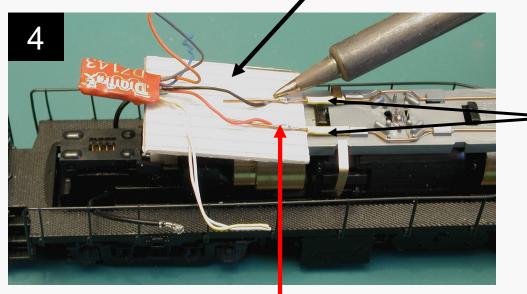


no contact to track leads!



Selected Decoder

wood to protect plastic board from heat

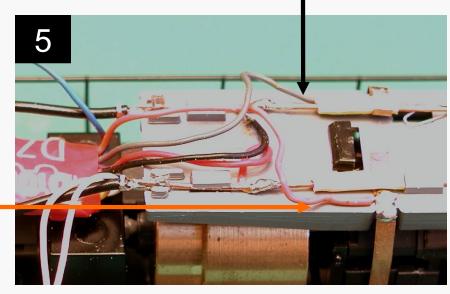


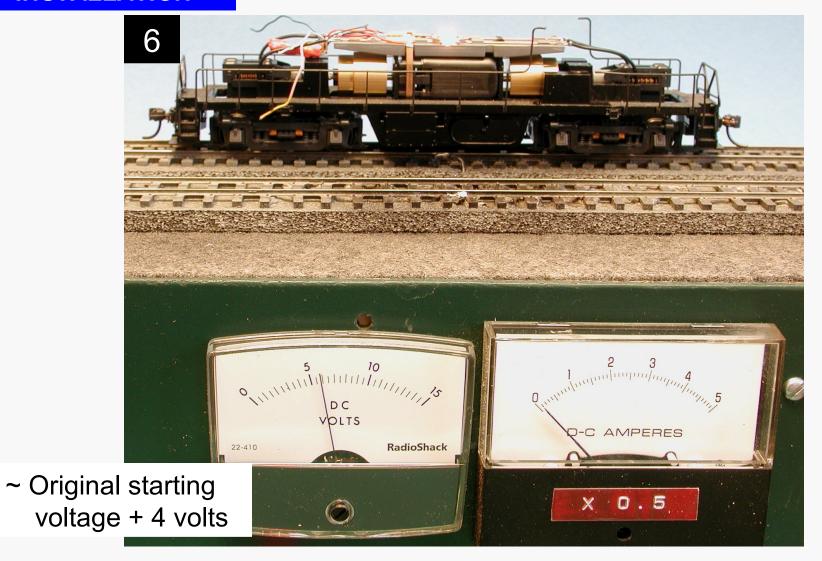
Heat shrink tubing where motor leads fit

gray wire to other motor lead

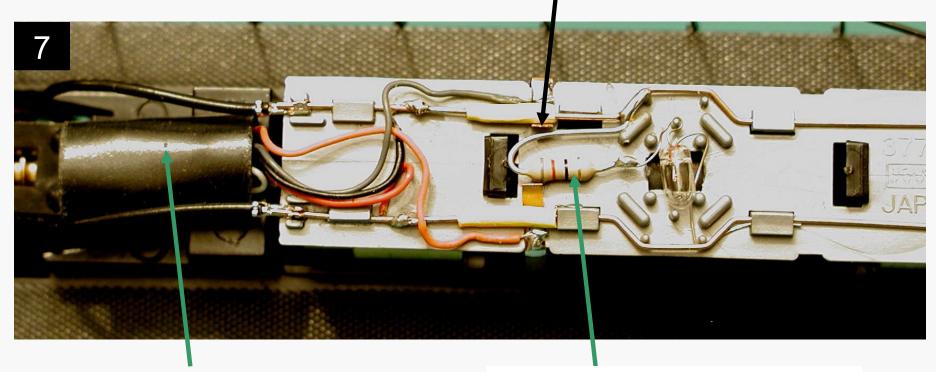
right hand = red

orange = motor lead
originally connected to
right hand wheels





careful - no stray contacts here!



secure extra decoder leads

(loose tape or "blue tack")

resistor for lamp*

*lamp is rated for ~ 8 volts – OK on usual DC short life on constant 12 to 14 volts with DCC

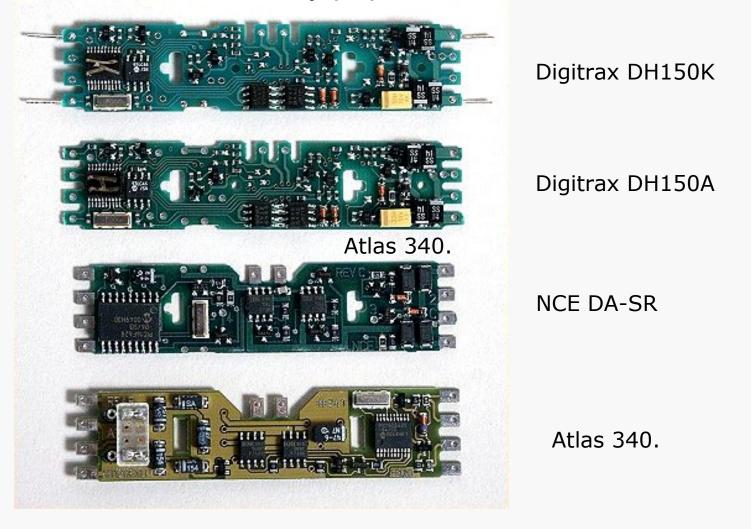
Full lighting conversion is another clinic!

Atlas RS-1: Final

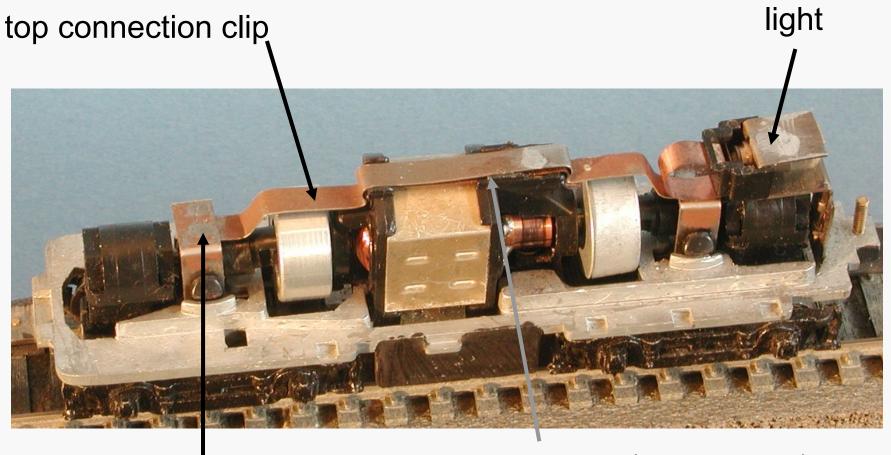
DCC test and programming

- 1. Use isolated programming track or test bench
- 2. Default for new decoders is Address 03
- 3. Change to preferred address (CV01) is all that's needed to get into operation
- 4. If running direction is opposite that expected, reverse orange and gray leads or can be changed in decoder set up

The Alternative for many popular Locomotives

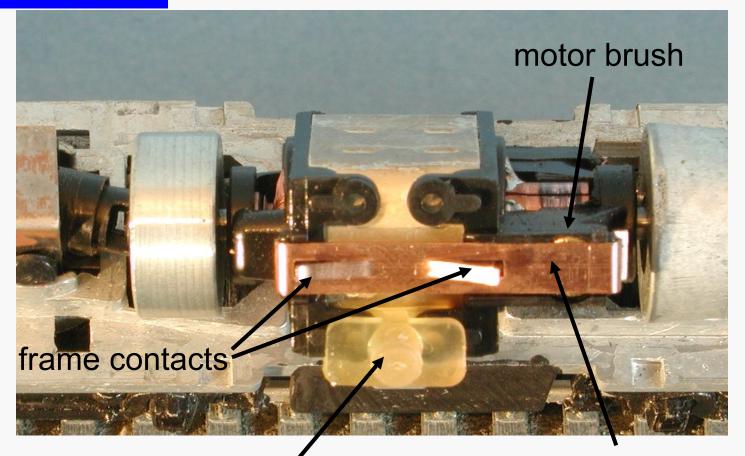


Vintage Athearn Conversions



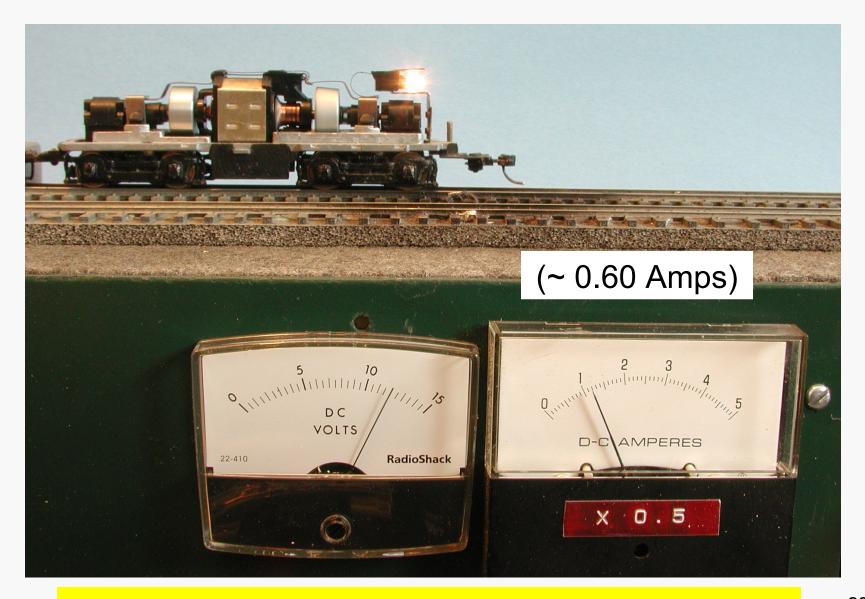
rubbing contacts

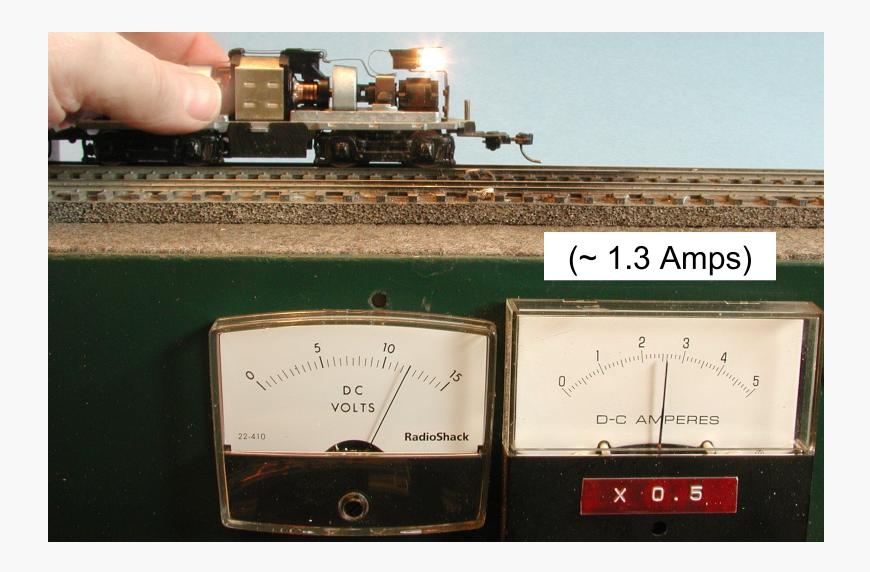
brush retention clip (underneath)

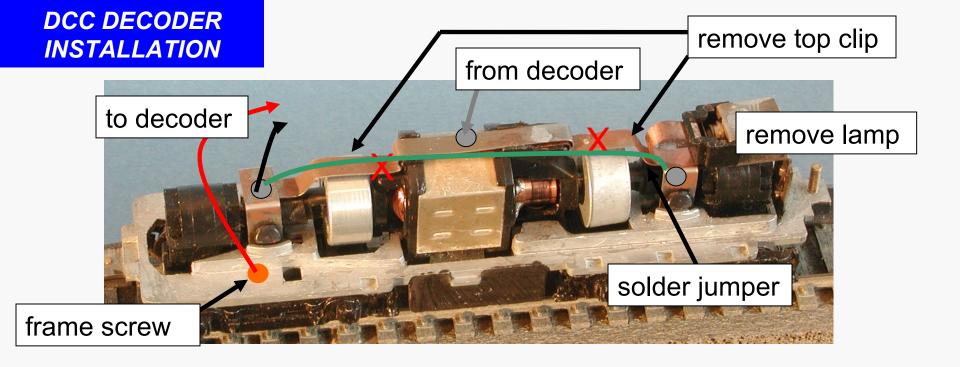


rubber mounting (1 of 2)

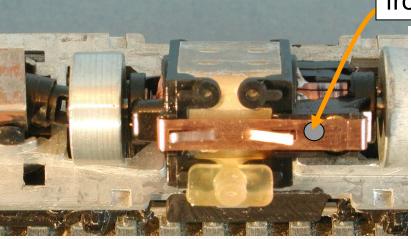
bottom clip











- cut off/bend down contact tabs
- solder wire from decoder output
- smooth surface
- electrical tape over clip
- reinstall

Comments, Notes and Conclusions

DCC Corner

Mike Polsgrove



Installing a decoder in a Rivarossi locomotive

I've received a number of questions recently from readers wanting to install Digital Command Control (DCC) decoders in older locomotive models. So, with that in mind, this month we'll look at installing a decoder in a Rivarossi 4-6-4 Hudson locomotive.

Steam engines usually have a lot of room available in the tender for installing a decoder. I had planned on wiring the decoder in this engine in a manner similar to the brass locomotive installation I did in the February 2006 issue of Model Railroader. However, when I opened the locomotive, I found there was plenty of room inside the Hudson's boiler for a decoder, greatly simplifying the project.

Tused a Lenz Gold series decoder for the engine because it has some nice features and was small enough to mount directly on top of the motor. One of Rivarossi's later models, this particular Hudson comes with a flat-topped can motor. Earlier Rivarossi models have a larger motor and may not have space for a decoder in this location.

Adding Digital Command Control to non-DCC locomotive models is often a lot easier than you may think. Jim Forbes photos

The Lenz Gold JST-WH decoder includes a JST connector (a 9-pin in-line connector) soldered to the decoder. This arrangement allows you to install the wiring harness separately, after which you simply plug the decoder into the JST connector. The connector makes the decoder easy to replace, essentially turning your locomotive into a plug-and-play model.

An optional feature of Lenz Gold decoders is that you can add a Lenz Power-1 Module. [See a review of this product in the January 2006 Model Railroader. – Ed.] This component acts like an electronic flywheel, helping a locomotive run over sections of dirty track and insulated turnout frogs. I didn't install a Power-1 Module on the Hudson because there wasn't room for both it and the decoder in the boiler; however, if you want that feature, you could place the module in the cab.

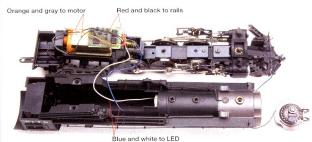


Fig. 1 Wiring. Mike wired the Hudson with a JST harness, allowing him to plug any JST-connecter-equipped decoder into the locomotive.

Other Conversions:

Much information exists for many specific cases examples:

MR DCC corner

http://www.tcsdcc.com/decoderpics/Atlas%20RS1/Atlas_RS1.htm

http://www.wiringfordcc.com/atlasrs1.htm

http://www.loystoys.com/Info/decoders-install.html

http://www.tonystrains.com/technews/dn142_for_atlas.htm

Steam outline locomotives, especially older brass may need extensive electrical and mechanical tune up to make a conversion worthwhile.

Locked rotor current is more critical – probability of jamming is higher.

While you can still run a DC loco on DCC its likely to be noisy and have reduced speed.

References

- "DCC Made Easy"; Lionel Strang; Kalmbach 2003
- "The Digitrax Big Book of DCC"; Zana Ireland ed; Digitrax, 1999
- "Digital Command Control"; Stan Ames, Rutger Friberg, Ed Loizeaux; Allt om Hobby, 1998
- Allan Gartner http://www.wiringfordcc.com/
- Decoders and Installations | Tony's Train Exchange
- NMRA Recommended Practice RP-9 Electrical
- Athearn Tune Up

http://www.mcor-nmra.org/Publications/Athearn_TuneUp.html

Conclusions

- 1. Locomotive MUST be in good condition.
 - DCC will not fix bad motors or mechanics
- 2. Basic decoder installation is just 4 wires!
- 3. Many popular locomotives have drop in decoder assemblies available.
- 4. Older locomotives can be converted but often marginal without re-motoring and tune up.
- 5. There is overflowing advice and specifics of many conversions available on web sites.

If This Was Not Enough for You

- DCC Decoder Installation Camp
- What: Five days of Decoder Installation information and shop time.

Where: Loy's Toys facility in Northwest Arkansas, 21 miles east of Fayetteville

When: Monday, June 5 through Friday, June 9, 2006.

Price: \$172 includes five days of clinics and shop supplies, including an

electronic project we'll assemble.

Other: Food and lodging are extra. Refer back to the main page for links to that information.

Topics will include:

- Electronics 101: What's a diode, resistor, relay, etc., and how to use them.
- Soldering 101: Learn valuable soldering techniques for all your soldering. We'll even assemble a resistor selection box to hone your soldering skills.
- Decoder Selection: Select your own to get exactly what you want and save money.
- Testing the Decoder: Two very good reasons confidence and eliminate frustration.
- Testing the Loco: Important for all installations, including plug-n-play.
- Motor Isolation: It may not be what you think.
- Decoder Wiring: Which is pin #1 and what color is the wire?
- Bulb Resistors: Finding the correct resistor for the bulb.
- Programming: 50% of decoder failure is due to incorrect programming!
- Test Running: Lets have some fun while fine tuning it.
- Troubleshooting: There is a methodology.

